



Articulate Storyline Training – Level I



2-days • Intense • Fun • Rewarding | LIVE Online

Articulate Storyline is a rapid eLearning development tool that's simple enough for beginners, but powerful enough for experts. Storyline allows you to create highly engaging, interactive, and professional self-paced training that can be published to web servers and SCORM-compliant Learning Management Systems.

This hands-on, instructor-led, and project-based workshop focuses on teaching attendees the most important and essential features of Storyline.

Topics discussed include the Storyline interface and windows, workflow, project setup, adding content and interactivity, states, layers, triggers and conditions, variables, quizzes, publishing, best practices, and more.

The audience for this course is beginner Storyline users who need to understand the essential features of the application and for existing users who need to improve their skills or gain a better understanding of the Storyline development workflow.

After you complete the Articulate Storyline Training, we provide FREE follow-up support. You'll have LIVE one-on-one access to our certified instructors for a period of one year.

Learning Objectives:

- Understand the Storyline Interface
- Understand Scenes and Slides
- Import PowerPoint slides into a project.
- Understand Branching
- Understand Timeline features.
- Understand States
- Create interactive objects
- Understand Triggers and Conditions

- Understand Variables
- Understand Layers
- Add narrations by recording or importing audio
- Understand questions and results slides
- Articulate Review (360 users)
- Publishing

Lessons

Exploring Storyline

During this module, you'll begin to learn the Storyline interface and views. You'll open an existing project and explore the Storyline interface.

Learn To:

- The Articulate Storyline User Interface
- Feature set review
- Planning your Storyline Project
- The Story View
- Triggers Panel
- Slide Properties Panel
- Layers Panel
- Timeline Panel
- States Panel
- Scenes Panel
- Media Library

Creating Projects

You'll begin the process of creating an e-Learning project. You'll create a project from scratch, add scenes and slides, apply masters, and import content from Microsoft PowerPoint.

Learn To:

- Create a New Project
- Apply a Theme
- Apply a Content Master Slide
- Edit a Slide Master
- Create Scenes
- Insert New Slides
- Modify Master Slides
- Update Color Schemes
- Modify Font Families
- Arrange Slides

Add Content

You'll add common slide elements as text, images, characters, and captions. You'll also learn how to create and format shapes and work with a bulleted list.

Learn To:

- Create slides
- Work with Slide Properties
- Import PowerPoint File
- Add Text
- Add Shapes
- Add Animations
- Synch objects on the timeline
- Add Buttons
- Add Button Sets
- Animate an Object
- Control Animation Options

Interactivity

You'll learn how to engage your learner by not only adding buttons, controlling appearances. You'll learn about the power of layers, and give learners a place to use entry fields. In this module, you'll use Triggers to slide objects. You'll also work with Hotspots.

Learn To:

- Add Buttons
- Work with Button States
- Insert a Text Entry Field
- Create Triggers
- Edit Triggers
- Adding Data Entries
- Make Triggers Conditional
- Hide and showing Objects Conditionally
- Add a Variable
- Use Variables in Conditions

Layers

Layers are the heart of feedback and content display. No other authoring tools even come close to Storyline when it comes to layers functionality.

Learn To:

- Add Slide Layers
- Modify Layer Properties
- Change Layer Visibility Options
- Affect Base Layer Navigations Control

Working with Media

Learn to add voiceover audio to an e-Learning project. You'll learn how to import, record, and edit audio. You'll also learn how to animate Storyline slides, and how to insert videos.

Learn To:

- Add Video
- Add Audio
- Record Audio
- Edit Audio
- Add Voiceover Audio to a Slide
- Change Slide Audio
- Edit Slide Audio
- Add Silence
- Record Voiceover Audio
- Control Object Timing
- Synch Audio with slide elements
- Insert Video
- Delay Object Start Times
- Trim Video
- Animate a Video
- Add a Slide Transition

Variables

Variables serve as buckets for data. The data can be used to provide feedback to the learner and/or allow you as the developer to create conditional scenarios.

Learn To:

- Manage a Variable
- Reference a Variable
- Create a Variable
- Manipulate a Variable with a Trigger
- Create a True/False Variable
- Create a Trigger to Change a True/False Variable
- Add a Condition to an Existing Trigger
- Play Audio with a Conditional Trigger
- Add a Condition to a Button

Quizzes

Storyline includes a wonderful array of Quiz Slides including Multiple Choice, True/False, Matching, Fill-in-the-blank, Pick One or Many, and even Drag and Drop. During this module, you'll get a chance to add a quiz and a few questions.

Learn To:

- Insert a Multiple-Choice Slide
- Insert a Matching Drag-and-Drop Slide
- Insert a Freeform Drag and Drop Quiz Slide
- Insert a Quiz Result Slide

Publishing

Learn To:

- Publish to Review 360
- Publish Course Content